



## Tournament Rules

### Check in

All coaches MUST check in for wristbands. Teams are only allowed two wristbands. Maximum of 2 coaches on the bench.

### Game Play

All Divisions will have 3 time outs per GAME. (30 second time outs)

### **18 minute Halves- Running clock**

#### **Clock will stop during:**

\*\*\*\*\*Last :30 of 1st half\*\*\*\*\*

\*\*\*\*\*Last 1:30 of 2<sup>nd</sup> half\*\*\*\*\*

2 minute half – times, 20 point leads in the second half will result in a mandatory running clock, Clock will remain running unless score gets to a 15 point lead. Teams will be granted a minimum of 3 minutes to warm up.

### Ball Size

28.5 For division 9u – 12u, 29.5 For divisions 13u - 17u

### Tie Breaker & Overtime

1. Tie Breaker:(A) Head to Head, (B) Point Differential, (C) Points scored – 15 Points (max)
2. Overtime: 2 minutes – 1 time out (Time outs do not carry over), clock stops in last minute of O.T.
3. Sudden death (First team to score)

**Fouls:** Teams are in the bonus at 7 fouls and double bonus at 10 fouls

### Protests

All protest must be brought to the tournament director 5 minutes prior to the game. Cost is \$150 plus proof of your team's birth certificates. All protest will be decided by the tournament director and games will be played.

### Game time

Start time is game time. You must have at least 4 players in order to avoid a forfeit. If your team is not there to play, the game will be forfeited after 5 minutes of game time.

**GAMES WILL NOT START EARLY – THEY WILL START ON TIME!!!**

### Contact Information

Contact Casey at 510-282-4986 with any questions, comments or concerns. Remember, this is about these kids having a good experience. Let's work together to make this a great tournament for them!