



Tournament Rules

Check in

All coaches MUST check in for wristbands. Teams are only allowed two wristbands. Maximum of 2 coaches on the bench.

Game Play

All Divisions will have 3 time outs per GAME. (30 second time outs)

18 minute Halves- Running clock

Clock will stop during:

*****Last :30 of 1st half*****

*****Last 1:30 of 2nd half*****

2 minute half – times, 20 point leads in the second half will result in a mandatory running clock, Clock will remain running unless score gets to a 15 point lead. Teams will be granted a minimum of 3 minutes to warm up.

Ball Size

28.5 For division 9u – 12u, 29.5 For divisions 13u - 17u

Tie Breaker & Overtime

1. Tie Breaker:(A) Head to Head, (B) Point Differential, (C) Points scored – 15 Points (max)
2. Overtime: 2 minutes – 1 time out (Time outs do not carry over), clock stops in last minute of O.T.
3. Sudden death (First team to score)

Fouls: Teams are in the bonus at 7 fouls and double bonus at 10 fouls

Protests

All protest must be brought to the tournament director 5 minutes prior to the game. Cost is \$150 plus proof of your team's birth certificates. All protest will be decided by the tournament director and games will be played.

Game time

Start time is game time. You must have at least 4 players in order to avoid a forfeit. If your team is not there to play, the game will be forfeited after 5 minutes of game time.

GAMES WILL NOT START EARLY – THEY WILL START ON TIME!!!

Contact Information

Contact Casey at 510-282-4986 with any questions, comments or concerns. Remember, this is about these kids having a good experience. Let's work together to make this a great tournament for them!